

Gracie

GAME DAY

Responsibility

To remain accountable for your actions and your attitude.
Always consider how your choices will affect those around you.

Student Name:
Total Points:
Student Age:
Bonus Points (Total Points - [Age x 100]):
Parent Signature:

YOUR AGE X 100 = MINIMUM POINTS REQUIRED
TO QUALIFY FOR GRACIE GAME DAY!



Start here!



Each crossed out Gracie Triangle is worth **10 Gracie Game Day Points**.

Commitment

No matter what you do from completing a chore to doing your homework, do it with your best effort.



Age 5 = 500 Points



Age 4 = 400 Points



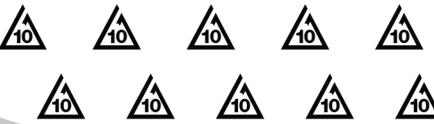
Age 3 = 300 Points



Honesty

Tell the truth - even when it's tough, and if you find something that isn't yours, be a hero and return it to its rightful owner!

Score '**YOUR AGE x 100**' Points to qualify for Gracie Game Day.



Age 6 = 600 Points



Age 7 = 700 Points



Reliability

Own your space. Do your dishes, make your bed, and pick up your toys without being told.

Earn 10 Points (1 triangle crossed out) if someone has to tell you to do it.
Earn 20 Points (2 triangles crossed out) if you do good without being told!

Age 10 = 1000 Points



Age 9 = 900 Points



Age 8 = 800 Points



Finish what you start, even when it gets tough. Don't give up, and try to stay positive, even when things don't go your way.

Bonus Points = All the points you earn **beyond** your age requirement.



Age 11 = 1100 Points

Service

Teach others that responsibility means keeping your word. Whether it's big tasks or small ones, follow-through matters.



Age 12 = 1200 Points



Special Prize at Gracie Game Day!

Any points you score beyond the minimum qualification amount ($Your Age \times 100$ Points) are considered Bonus Points. If you score the most Bonus Points in the class, you will be recognized in front of the entire group and qualify for a special prize at Gracie Game Day! While you should always score as many points as you can, each child is limited to earning the grand prize once per year so that other kids can have a chance.

GRAND PRIZE

HOW IT WORKS

The greatest value in martial arts training is not in learning how to fight, but rather in developing the best of your character and sharing it with others. To ensure that your child cultivates the highest level of discipline, integrity, and honor on their jiu-jitsu journeys, we have implemented the Gracie Character Development Program. The 12-month program is comprised of six chapters. During each jiu-jitsu class we spend a few minutes discussing the featured character trait and point out the simple things they can do to “activate the trait” in their daily lives.

CHARACTER DEVELOPMENT CHAPTERS

RESPONSIBILITY Jan - Feb	HEALTH Mar - Apr	RESPECT May - Jun	CITIZENSHIP Jul - Aug	MANNERS Sep - Oct	CARING Nov - Dec
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Qualifying for Gracie Game Day!

Every two months, we host an ultra-fun party called Gracie Game Day for all the kids who've shown significant progress in developing the featured character trait. To qualify for Gracie Game Day, your child must score $AGE \times 100$ points (for example, a 7-year-old child must score 700 points, etc.). The best part about this one-and-a-half hour Saturday night party is that your child's eligibility is based entirely on your approval and verification of their at-home character development progress during the two-month period. So, don't be surprised if your child is overly excited about making their bed and doing their chores!

Parent Point Tracking

Track your child's points on the other side of this sheet. Each time you cross out a triangle, it signifies 10 points. If your child surpasses the 1200-point mark, continue tracking their points on the Bonus Point Tracking Sheet. Obedience is critical. Anytime you ask your child to do something, and they obey you without any hassle, award them 10 points. The only thing better than an obedient child is one who behaves properly without being told. Any time your child completes one of the character development tasks on their own, award them 20 points. All points scored beyond the minimum qualification amount ($AGE \times 100$) are considered bonus points. Add the regular points and the bonus points before turning in the tracking sheet at Gracie Game Day. The child who acquires the most bonus points will win a special prize!

Success Tips

Every child is different, so it is very important that you work with your child to help them succeed. But, do not award points so easily that your child stops trying to earn them. The sample behaviors we give your child will help them understand the character trait, but you can reward them for things they do that are not on the list. Discuss the featured character trait with your child, and give them ideas on things they can do to earn points every day!

Black Belt Club

Black Belt Club is the most advanced program in the Gracie Bullyproof system. To qualify, students must meet certain age and rank requirements. Additionally, they must embody the six essential traits of the Gracie Character Development Program. In recognition of their successful completion of each chapter, we will award each child a special character patch at the end of Gracie Game Day to be sewn on their gi as indicated below. Once a child earns all six patches, we will consider them for promotion to Black Belt Club. Along with other achievements and training requirements, a child must earn all six patches before they are considered for promotion to Black Belt Club.

